

# Paulsberg

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**Coffee Table »Fruits«**  
6 mm edge thickness  
polished and waxed  
rowanberry-wood shelf  
1540 x 400 x 650 mm  
€ 2500  
weight: ca. 25kg  
stone grey or mouse grey

**Table Top »Flunder«**  
8 mm edge thickness  
suitable for indoor and  
outdoor use  
three standard sizes:  
1400 x 700 € 930  
1600 x 800 mm € 1.030  
1800 x 900 mm € 1.130  
one-off production on  
request  
weight: from 25 kg  
stone grey or mouse grey



**Club Chair »Spurt«**  
ergonomically formed  
sitting area and back rest  
suitable for indoor and  
outdoor use  
900 x 850 x 1080 mm  
€ 2.200  
weight: ca. 30 kg  
stone grey or mouse grey

## Concrete is an unusual material to use for the living area - how did you come to use it?

*Paulsberg:* We are working with carbonfibre-reinforced concrete, which is a composite material made from carbon and concrete. It was developed at the Technical University Dresden. Originally it was meant to be used for reconstructing decaying bridge piers, because it is applicable fast and efficiently. We were working for the first time with the material when we created the club chair »Spurt«. Actually only the alienated use of the material made its qualities apparent and opened our minds for many more possibilities. In the beginning it may be a little strange to sit down in a chair made out of concrete, but I promise, you'll be surprised with just how comfortable it really is!

## How do you go about designing your furniture? Is there a special process that you follow?

*Paulsberg:* When we start creating, we think of a story and a motif. When designing the coffee table „Fruits“ the motif was, obviously, fruit. From there on we reflect on conceptual ideas. »Fruits«, for example, has an inwrought fruit-basket and even the shelf is made out of fruit tree wood. We also use these narratives to stage our furniture at exhibitions or in pictures. Because design needs to tell a story. The shape of Paulsberg furniture is explained by working appropriately with material involved. We are trying to create a dynamic stationery object to break with the conventions of furniture design. Our first concept is usually drawn on paper but then we build models to test the ergonomics on ourselves.

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